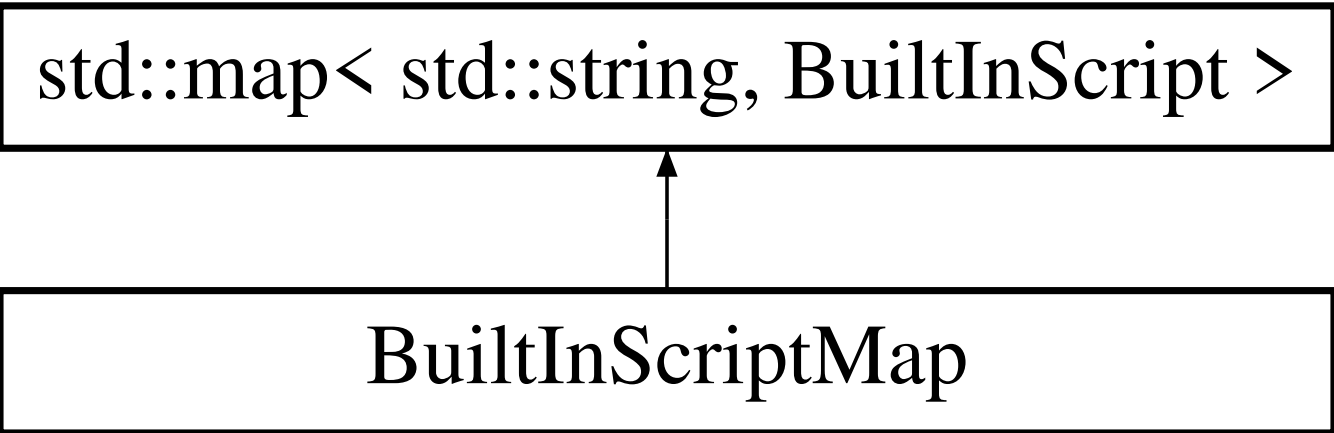
std::map< std::string, BuiltInScript >
BuiltInScriptMap